

Character: Tatsuko					Player: Mark				
Profession: Budoka									
Creation Date:	04/09/2016	Age: 21			Campaign Start: 1482				
ATTRIBUTES	PRMNT	CRRNT	RAW ST		Caste:	Social Status:			
Strength	25	25	8	10	Rank:	Personal Status:			
Deftness	20	20	6	8	Group (position):	Group Status:			
Speed	15	15	5	7	LEVEL 2				
Health	30	30	10	12	BUDO/Shugendo 40				
Wit	6	6	2	4					
Will	9	9	3	5					
KI	2	2							
POWER					ON	40			



Unarmed Combat Damage: 1D6					HIT POINTS: 44					Healing Rate 6				
Armed Damage Modifier: +2					DAMAGE TAKEN									
Base Action Phase: 10					VALUABLES					Lethal:				
Secondary Action Phase: 5					Gold:					Subdual:				
Zanshin: 1					Silver:					Critical:				
Max No Actions: 2					Copper:					Location:				
Base Move Allowance: 5					Gems:					CURRENT AC: 7 (5+2)				
Learning Rate: 1					Other:					Partial Heavy Samurai armour 5 Wt 25				
Freely Improveable Skills 6					Income/m:					Other Available A/Cs: 2 (2+2)				
										Good summer&winter garb 2 Wt 4				
										0 Wt				
										WEIGHT				
										EQUIPMENT				
										ABCS DAM Wt				
										Unencumb 50				
										Carrying				
										Bag of stones 0 1ea Holds 6 stones				
										Nekode 12				
										Kyotetsu-shoge 6				
										Amaterasu's Gem Taking damage causes hair to shine like sun (+1 distraction to opponents)				

ATTACK MODES					WEAPONS				
ABCS	DAM		ACS	DAM	Wt				
Ishijutsu	21	(1d6+)	Stone	var	var	(1d6+)	1		
Unarmed:	8		Unarmed			(1D6)	-		

SKILLS (PROF)	SCR	RW	ABCS	SKILLS (ARTS)	SCR	RW	ABCS	IN AVATAR FORM	Str +5	HPt+10	
Ishijutsu	95	19.0	21	Ainu Language	70	14.0	16	Atemi wasa	75	15.0	17
Atemi wasa	50	10.0	12	Katakana	40	8.0	10	Taisabaki	70	14.0	16
Jujutsu	20	4.0	6	Hiragana	20	4.0	4	Ainu Language	0	0.0	2
Kusarijutsu	50	10.0	12	Kanji	5	1.0	3	Katakana	0	0.0	2
Bajutsu	10	2.0	2	Ainu Dance	25	5.0	7				
Bakemono Curse (taunt)	50	10.0	10	Sailing	40	8.0	10				
Summon Amaterasu	60	12.0	14	Bakemono language	45	9.0	9				
				Tracking	45	9.0	9				
				Disguise	40	8.0	8				
				Ikebana	30	6.0	6				

Other abilities											
Taisabaki reduces non-critical damage by Level											

CAPABILITY	BCS	CAPABILITY	BCS	CAPABILITY	BCS	CAPABILITY	BCS	CAPABILITY	BCS	CAPABILITY	BCS
Brawling	6	Climbing	10	Leaping	8	Magic	-	Swimming	8	Gimmickry	-

NOTES											
			Range (yds)	BCS	Dam	Gravel	Stones: collect 1/2 ^{ary} action or d6/hour of quality d6				
Ishijutsu: Throwing stones of			1/2 Str	+2	1d6+2	2 distractions	8+	Perfect stone (+2)		GM terrain die roll mod: eg.	
various qualities depending on			Str	0	1d6+2	1 distraction	6-7	Superior stone (+1)		+1 rocky, -1 grassy	
shape and how well they suit your			1 1/2 Str	-2	1d6	-	3-5	Good stone		0 Nothing	
hand			2x Str	-4	1d6	-	1-2	Gravel (no damage but adds 1 distraction)			